### How to control the fixture

There are three ways to control the fixture Universal DMX controller.

#### Universal DMX controller

The fixture can be set the DMX address remotely by universal DMX controller. First, you

need to programming two scenes into a chase, and then link the fixtures to the universal

DMX controller. When you run the chase, all the fixtures of the chain will be set the series

DMX address automatically, If you use a controller with 5 pins DMX connector, you need

to use a 5 to 3 pin adapter. The fixture uses five channels. Please refer to the following

diagram to use your controller to activate the fixture.

|             | DM           | X512 Configura | tion  |       |
|-------------|--------------|----------------|-------|-------|
| CH1         | CH2          | снз            | CH4   | CH5   |
| STROBE/AUTO | Dimmer/Speed | RED            | GREEN | BLUE  |
| sound chase | 255 FAST     | 0 0 %          | 100 % | 0 0 % |



# LIGHTING







RoHS

BM LED LS8 (96\*1W-3W) R G B

BM LED LS4 (48\*1W-3W) R G B



## User Manual

Please read the instructions carefully before use

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Technical Specifications

Power supply
Input Voltage: AC 120V-60Hz / AC 230V-50Hz
LED

BM-LED LS4: total 1W/48pcs, Red 16pcs, Green 16pcs, Blue 16pcs/60W
BM-LED LS8: total 1W/96pcs, Red 32pcs, Green 32pcs, Blue 32pcs/120W

Channels
Channel 1 = AUTO
Channel 2 = DIMMER/SPEED
Channel 3 = Blue
Channel 4 = Green
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There are Two ways to set the fixture DMX start address:

DMX address setting by dip-switches

DMX address setting by dip-switches

Remote DMX address setting by universal DMX controller

DMX512 Address Setting

Channel 5 = Red

#### Dip #2 #4 #7 #8 #6 #9 #10 No Value 2 16 32 64 128 256

| 1. Dip switches :   | 2. Address setting by:   |
|---|--|
| DIP/ON:1/2/3 =B/G/R/(Dimmer) DIP/ON:5+(4)=(Strobe)+(SPEED) DIP/ON:6+(4)=(fluxional)+(SPEED) DIP/ON:7+(4)= (chequer)+(SPEED) DIP/ON:8+(4)= (Protean)+(SPEED) | no. 1DMX:DIP/ON; #1. #10 no. 2- : DIP/ON; #1. #5. #10 no. 3- : DIP/ON; #1. #6. #10 no. 4 : DIP/ON; #1. #5. #6. #10 |
| DIP/ON:9 = (Sound Chase)  |  |

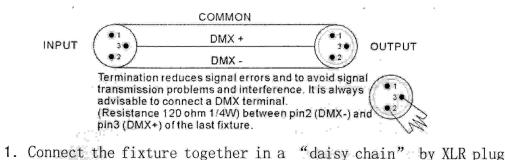
## 3. DMX512 Connections

connectors can

signal (+)

Function

The DMX512 is widely used in intelligent lighting control, with a maximum of 512 channels



- cable from the output of the fixture to the input of the next fixture. The cable cannot be branched or split to a "Y" cable. Inadequate or damaged cables, soldered joints or corroded
- easily distort the signal and shut down the system.

  2. The DMX output and input connectors are pass—through to maintain
- the DMX circuit when no power is connected to the fixture.
- when no power is connected to the fixture.

  3. At last fixture, the DMX cable has to be terminated with a
  - terminator to reduce signal errors. Solder a 120-ohm 1/4W resistor between pin 2(DMX-) and pin 3(DMX+) into a 3-pin XLR-plug and plug it in the DMX-output of the last fixture.

4. Each lighting fixture needs to have an address set to receive

- the data sent by the controller. The address number is between 0-511 (usually0 & 1 are equal to 1).

  5. 3 pin XLR connectors are more popular than 5 pins XLR.
- are equal to 1).

  5. 3 pin XLR connectors are more popular than 5 pins XLR.

  3 pin XLR: pin 1: GND, Pin2: Negative signal (-), Pin 3: Positive signal (+)

  5 pin XLR: pin 1: GND, Pin2: Negative signal (-), Pin 3: Positive